

# Are Productivity Growth Rates Diverging Again?

Bart van Ark

World KLEMS conference  
Tokyo, 27 March 2025

- **Global economic growth** remained weak since pandemic.
- **Productivity slowdown** plays a big role
- But signs of **increased divergence in productivity growth**. Between countries:
  - Is this just a U.S. success story?
  - Is it structural or cyclical?
- What could be driving **differences in productivity growth rates**?
  - Sector composition? (De Vries, Erumban and van Ark, 2021)
  - Weak investment? (Van Ark, Pilat and de Vries, 2023)
  - Productivity contributions from intangibles? (Van Ark, de Vries and Erumban, 2024)
  - Tech productivity and/or adoption? (De Vries, Erumban and van Ark, 2021)
  - Other? E.g. Measurement? Slowbalisation? Business dynamics? Regulation? Macro? Demographics?

# AGENDA



**Is productivity growth structurally diverging?**



**Looking beneath the surface for explanations for productivity growth differentials**

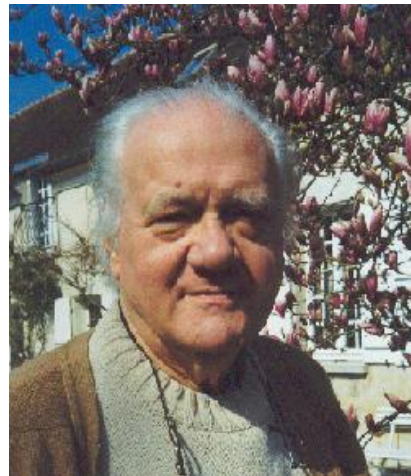


**Industrial strategy, pro-productivity policies, and inclusive growth**

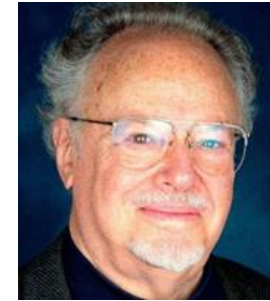
# ON THE SHOULDERS OF GIANTS



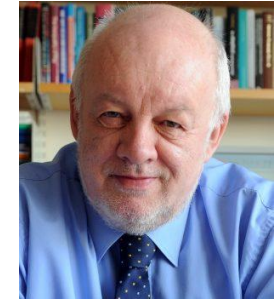
Dale Jorgenson (1933-2022)



Angus Maddison (1926-2010)



Paul David  
(1935-2023)



Nick Crafts  
(1949-2023)

***“You know my methods, Watson”***



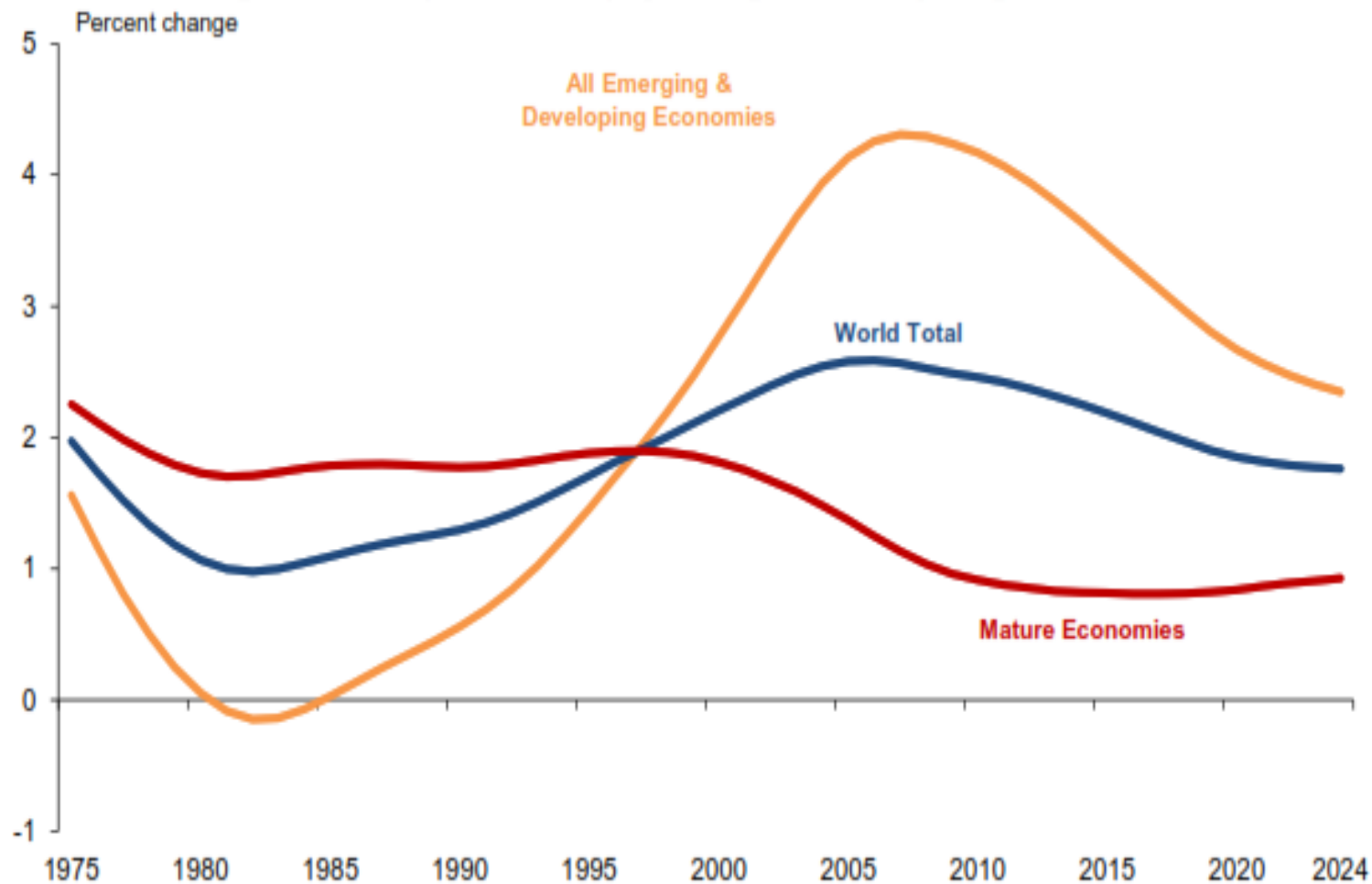
# INCREASED DIVERGENCE?

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# THE GLOBAL ECONOMY IS FACING LARGE PRODUCTIVITY CHALLENGES ALL AROUND

Growth in Labour Productivity (GDP per hour worked) by Major G-20 group, annual average growth rates



Note: Trend growth rates are obtained using HP filtering method.  
Source: The Conference Board, Total Economy Database, 2024

# G20 AGGREGATE PRODUCTIVITY GROWTH TREND HIDES THAT ALMOST ALL INDIVIDUAL COUNTRIES SLOWING ...

**Growth in Labour Productivity (GDP per unit of labour input) by Major G-20 group, annual average growth rates**

		1970s	1980s	1990s	2000s	2010s	2020s*
<b>G20</b>	<b>Total</b>	<b>2.8</b>	<b>1.6</b>	<b>1.9</b>	<b>2.9</b>	<b>2.8</b>	<b>2.1</b>
<i>Leading but slowing</i>	<b>Total</b>	<b>2.9</b>	<b>2.0</b>	<b>1.9</b>	<b>1.5</b>	<b>0.9</b>	<b>0.7</b>
	Japan	4.7	3.6	2.3	1.0	1.1	0.9
	United States	1.7	1.4	1.7	2.2	0.8	0.9
	United Kingdom	3.0	2.0	2.0	1.3	0.6	0.2
	France	4.1	2.9	1.8	1.0	0.9	-0.7
	Germany	3.9	2.3	2.2	0.9	1.2	0.5
	Australia	1.8	1.2	2.2	1.2	1.2	1.9
	Italy	3.9	1.7	1.4	0.0	0.4	0.4
	Canada	1.9	0.9	1.4	1.1	1.0	0.9
<i>Lagging but growing</i>	<b>Total</b>	<b>2.9</b>	<b>4.2</b>	<b>5.1</b>	<b>6.9</b>	<b>6.2</b>	<b>4.0</b>
	China	4.1	6.2	7.8	9.2	7.1	5.5
	India	0.4	3.2	3.9	5.7	6.6	1.6
	Turkey	4.1	3.3	1.7	3.5	3.4	3.0
	Indonesia	3.6	2.4	1.7	3.1	3.4	1.6
	South Korea	5.9	5.4	6.4	4.7	2.9	1.6
<i>Muddling through</i>	<b>Total</b>	<b>2.7</b>	<b>-0.6</b>	<b>-0.6</b>	<b>1.9</b>	<b>0.9</b>	<b>0.2</b>
	Russian Federation	2.5	0.9	-3.1	4.7	2.0	0.9
	Brazil	4.7	0.1	0.5	1.1	0.9	-0.1
	South Africa	2.4	-0.6	-0.7	2.7	0.5	1.4
	Argentina	2.0	-1.8	2.1	1.1	0.9	0.7
	Mexico	1.4	-1.5	0.6	0.3	0.7	-1.3
	Saudi Arabia	2.8	-8.3	0.9	-0.6	-1.5	0.2

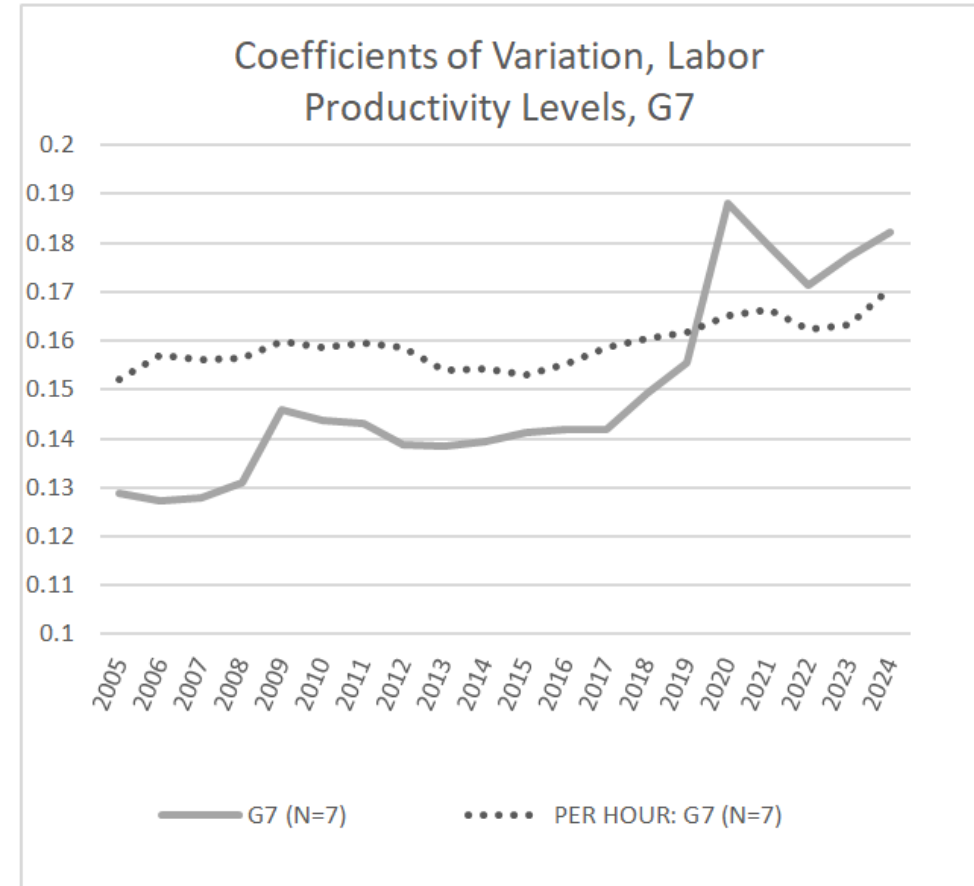
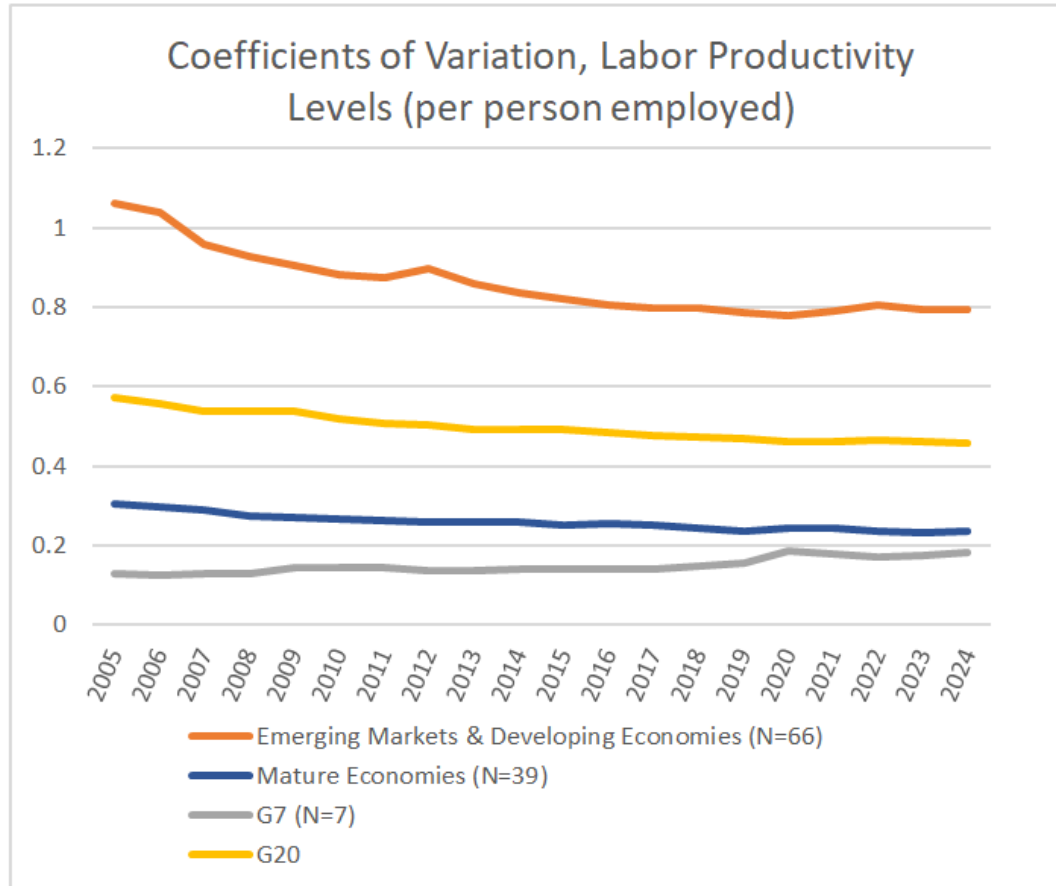
- Eight developed G-20 members (G7: Japan, US, UK, France, Germany, Italy and Canada + Australia ) in the **“leading levels but slowing growth”**-group.
- Five G-20 members (China, India, Turkey, Indonesia, and South Korea) are in the **“lagging levels but accelerating growth”**-group
- Remaining six G-20 members (Russia, Argentina, Brazil, South Africa, Mexico and Saudi Arabia) are in the **“muddling through”**-group showing neither much growth in productivity nor any sizeable improvement in productivity levels relative to the leading group.

Note: Analysis is for 19 individual members of G-20, excluding European Union aggregate;

\* 2020s includes projection for 2023.

Source: Van Ark, De Vries and Pilat (2024), based on The Conference Board, Total Economy Database, April 2023.

# BUT GLOBAL PRODUCTIVITY IS STILL LARGELY A CONVERGENCE STORY, EXCEPT FOR G7

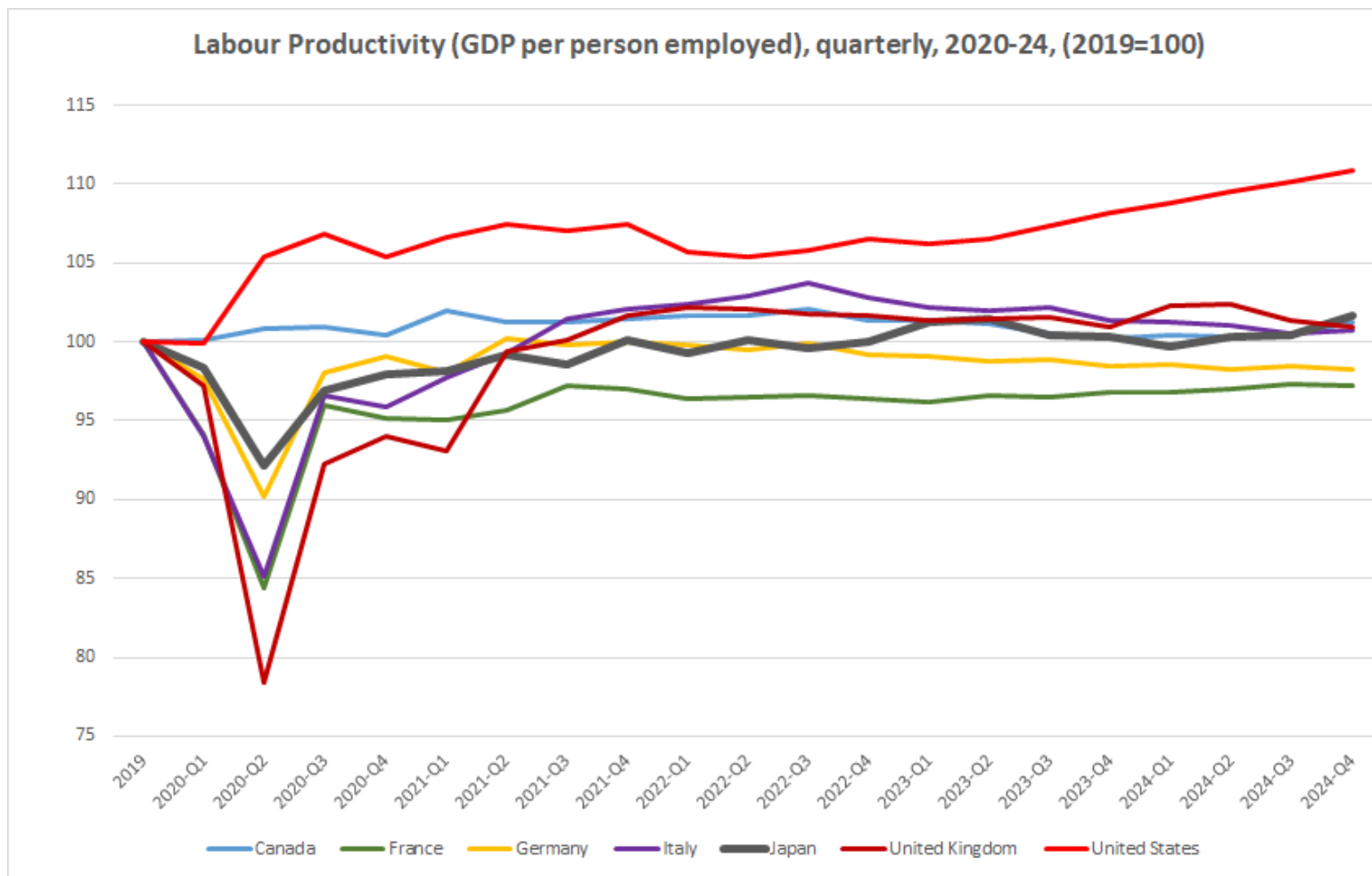


Note: estimates are based on productivity in “person employed” terms, except where indicated.

Source: Calculated from The Conference Board, Total Economy Database, April 2024; with updates for G7 for 2023 and 2024 based on own calculations using latest quarterly figures (as of March 2025)

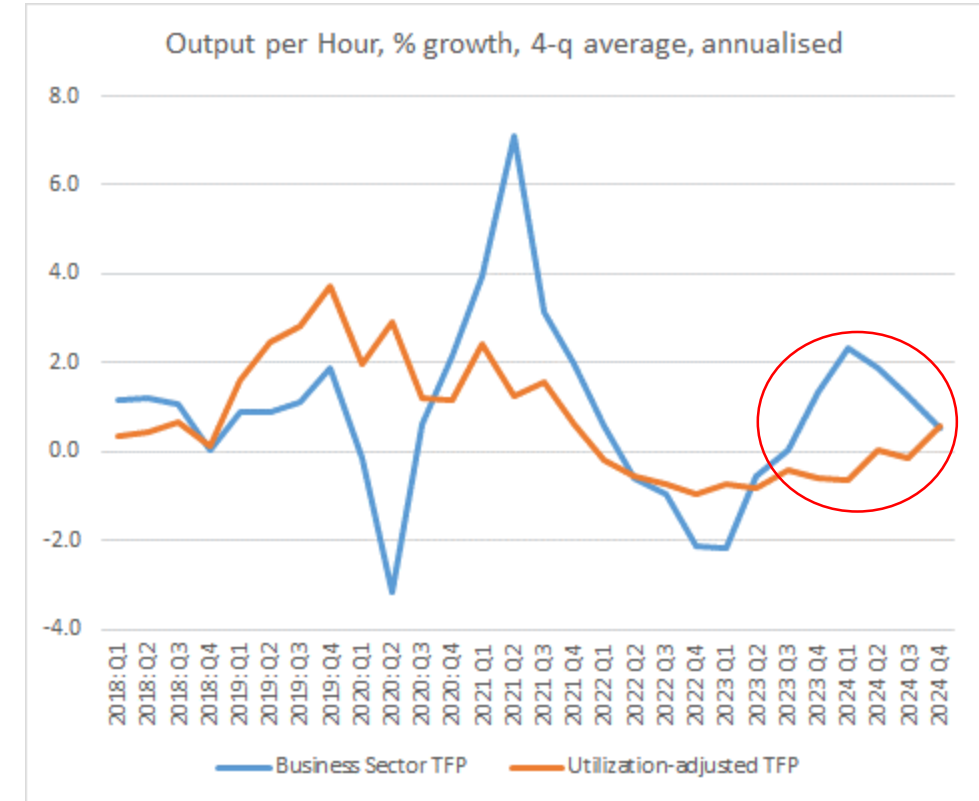
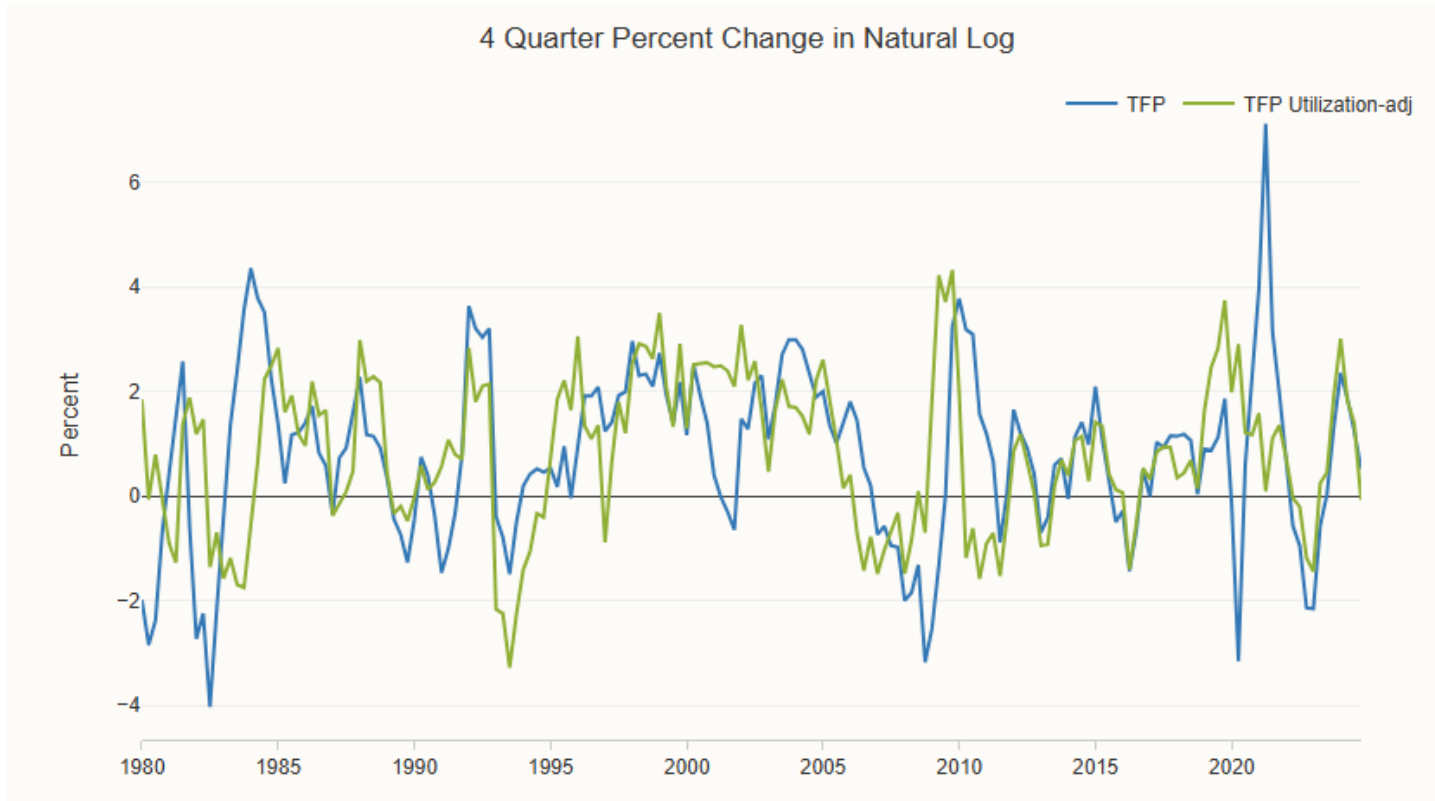


# RECENT G7 DIVERGENCE SUGGESTS DIFFERENT RECOVERY PATHS SINCE PANDEMIC



Source: OECD quarterly productivity accounts. For Q4-2024 updated with national quarterly estimates

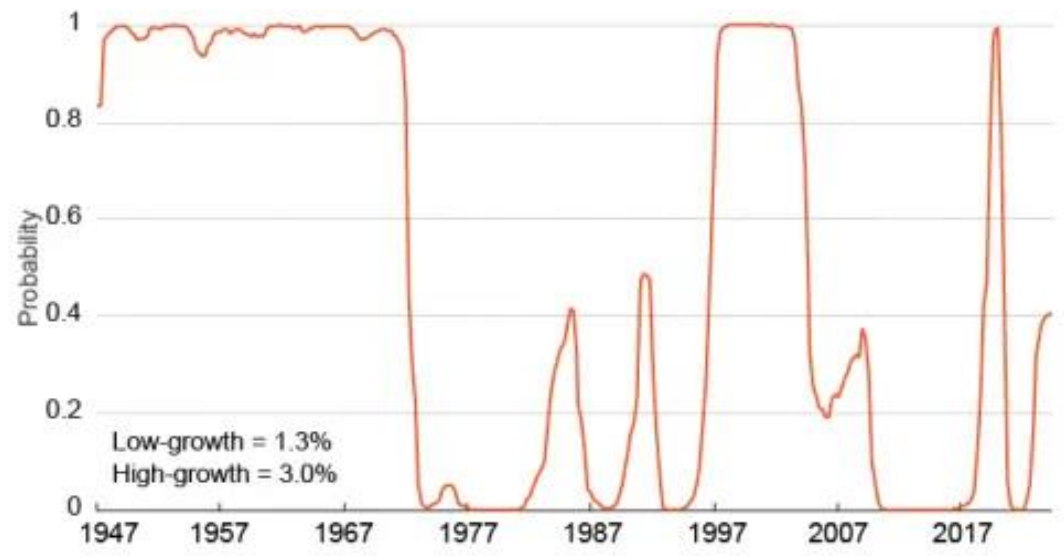
# CYCLICAL FACTORS FOR THE UNITED STATES HAVE BEGUN TO WANE IN RECENT QUARTERS



Source: San Francisco Federal Reserve, March 2025 (<https://www.frbsf.org/research-and-insights/data-and-indicators/total-factor-productivity-tfp/>); John Fernald. 2014. [“A Quarterly, Utilization-Adjusted Series on Total Factor Productivity.”](#) FRBSF Working Paper 2012-19

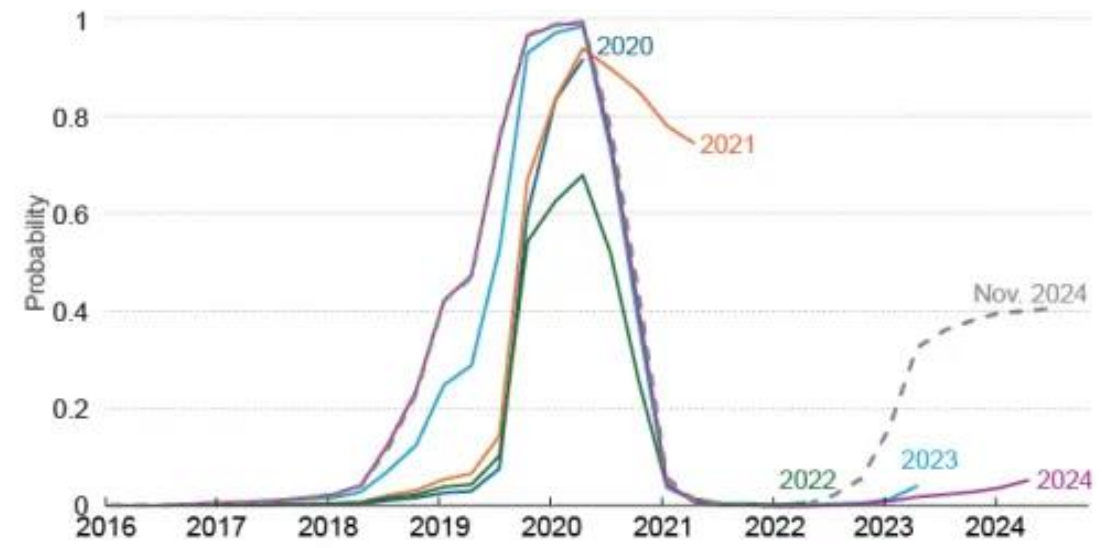
# IS THE US IN A HIGH PRODUCTIVITY GROWTH REGIME? MAY BE JUST ABOUT (40% PROBABILITY)

Figure 3: Probability of Being in High-Growth Productivity Regime in Postwar Period



Source: Authors' calculations  
Note: Figure shows November 2024 retrospective estimates.

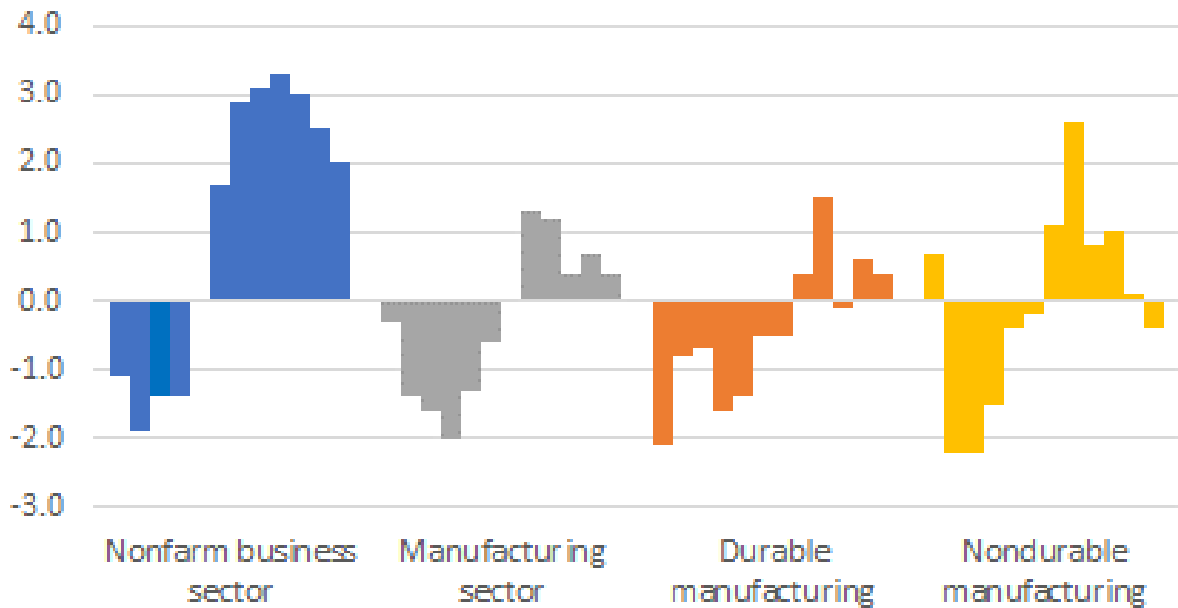
Figure 6: High-Growth Productivity Regime during the Pandemic and More Recently



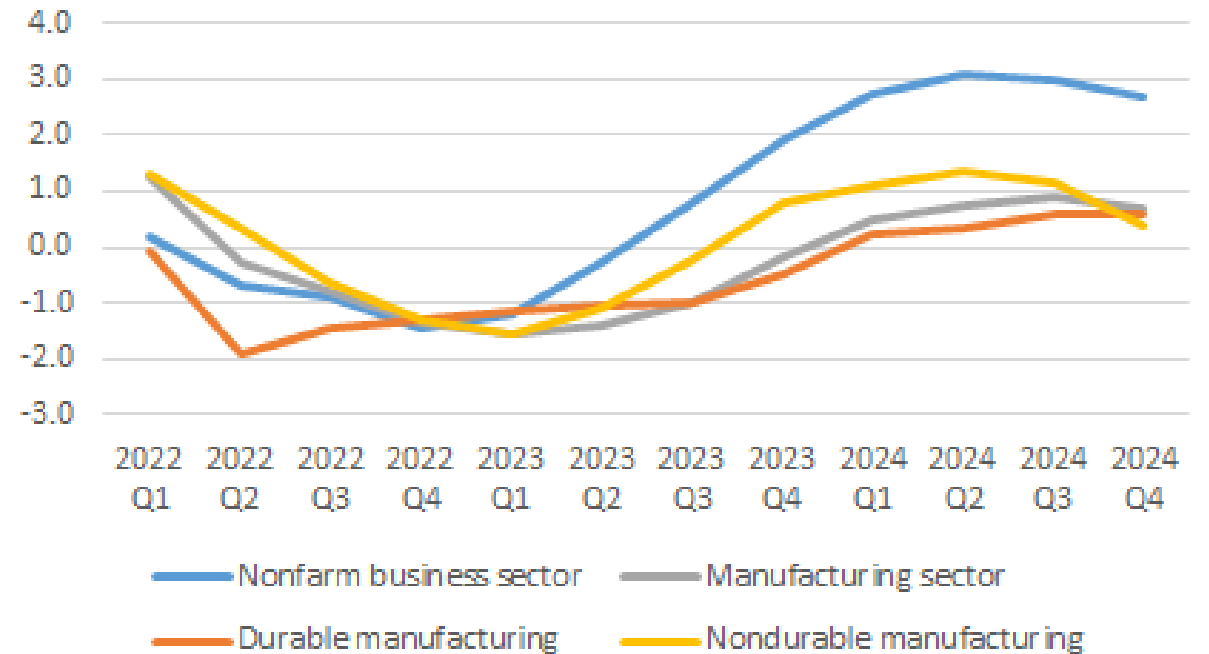
Source: Authors' calculations  
Notes: Real-time estimates of the probability of the high-growth productivity regime. Probability estimates are as of August of each year unless otherwise indicated. Each year demarcation indicates the first quarter of that year.

# THE U.S. PRODUCTIVITY REVIVAL SEEMS LARGELY A NON-MANUFACTURING STORY

Output per Hour, % growth, Q2-22 to Q4-24, y-o-y, annualised



Output per Hour, % growth, 4-q average, annualised



# REASONS FOR AND AGAINST US TREND RECOVERY

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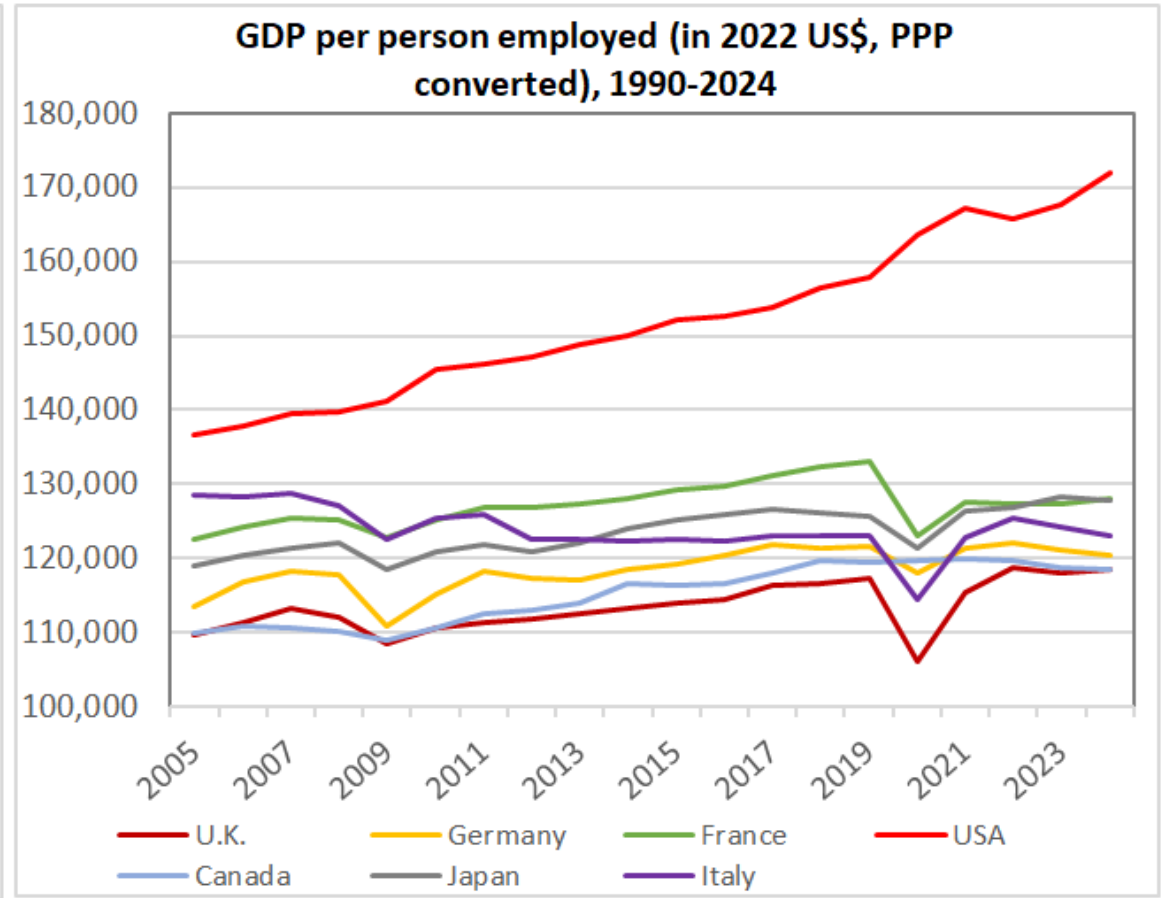
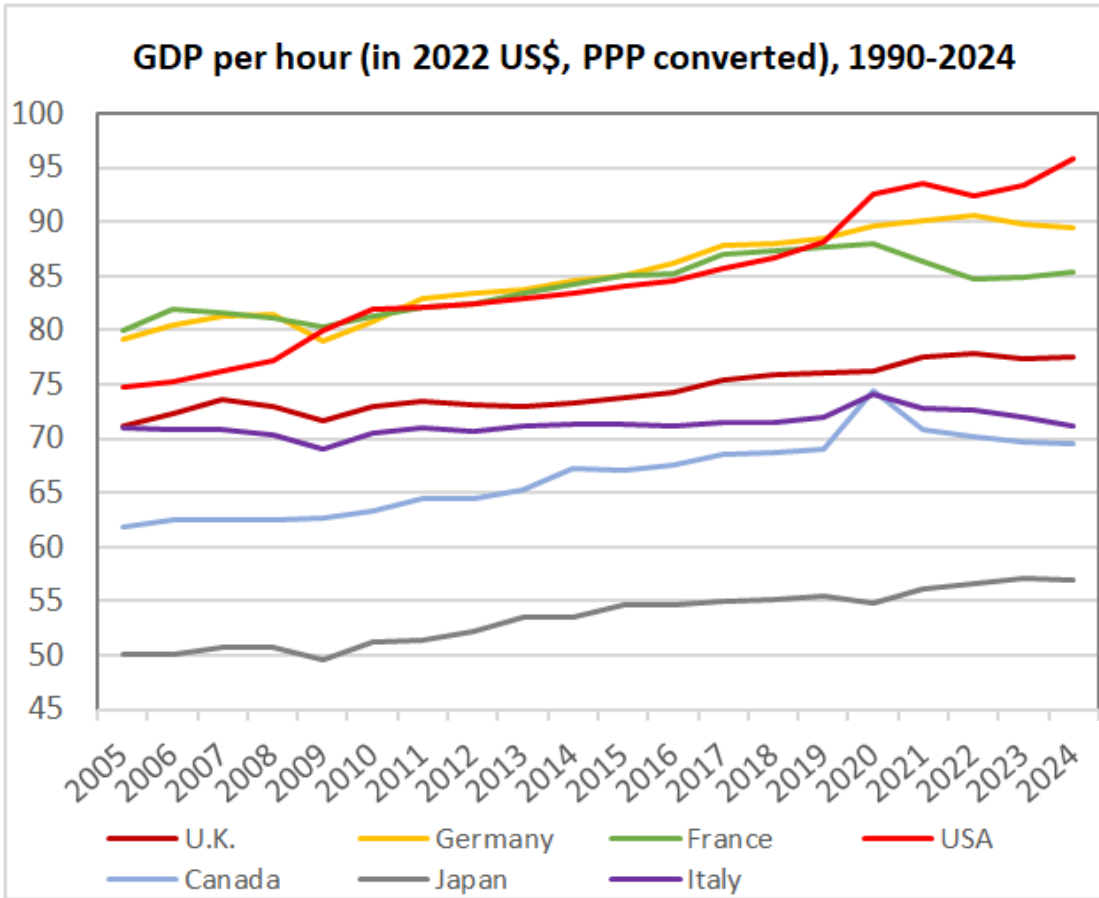
## FOR:

- Sustained rapid technological advancement (Brynjolfsson et al.)
- Undermeasurement of impacts of new products and unmeasured intangibles (productivity J-curve)
- Gains from remote working (Barrero et al., 2021)
- New business formation and worker reallocation (Decker & Haltiwanger, 2023)
- Recovery of prime-age labor force participation and growth in immigrant labor force.

## AGAINST:

- Transitory effects post-pandemic wane
  - Easing of supply chain disruptions
  - Return to office
- End of Biden's stimulus.
- Generative AI will take time to diffuse and translate into productivity effects
- (Geo-)political and economic disruptions

# WHAT MEASURE FOR LABOUR PRODUCTIVITY: *PERSONS OR HOURS?*



Source: The Conference Board, Total Economy Database, April 2024; with updates for 2023 and 2024 based on own calculations using latest quarterly figures (as of March 2025)

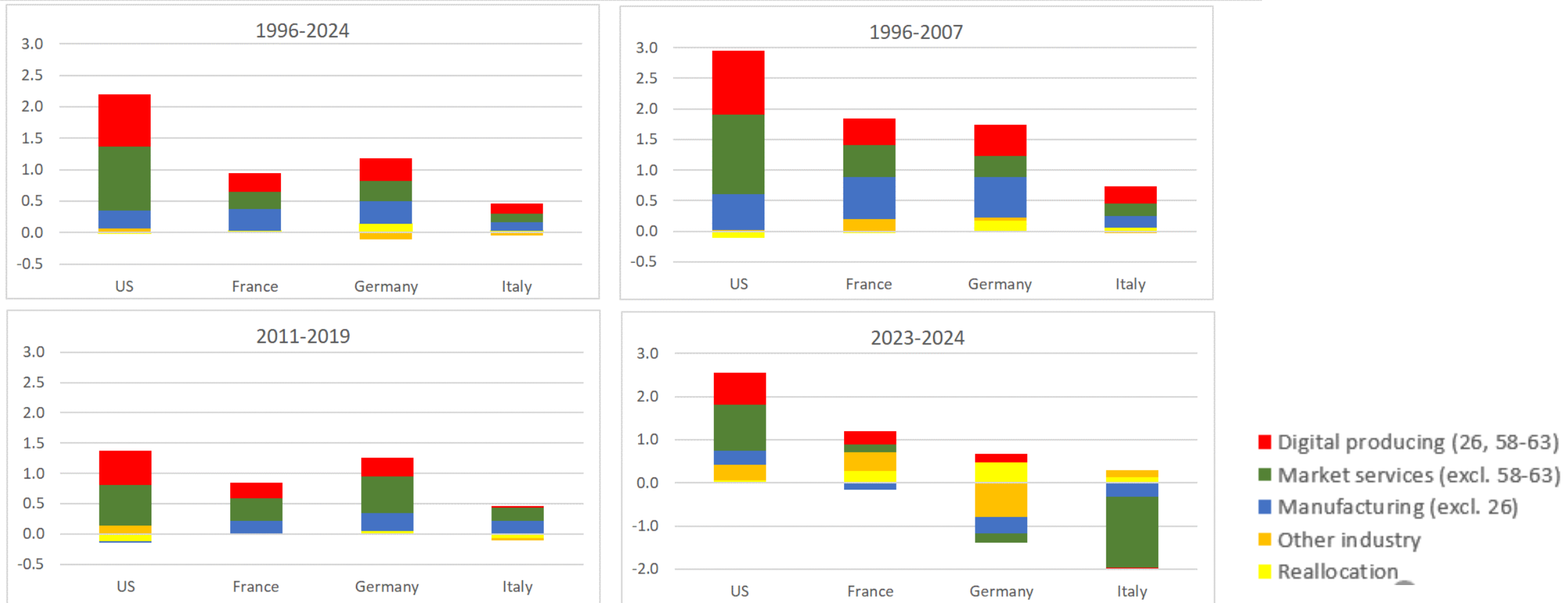
# LOOKING BENEATH THE SURFACE FOR SIGNS OF DIVERGENCE

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# SECTOR DECOMPOSITION: PERIODS OF CONVERGENCE AND DIVERGENCE BETWEEN EUROPE AND US

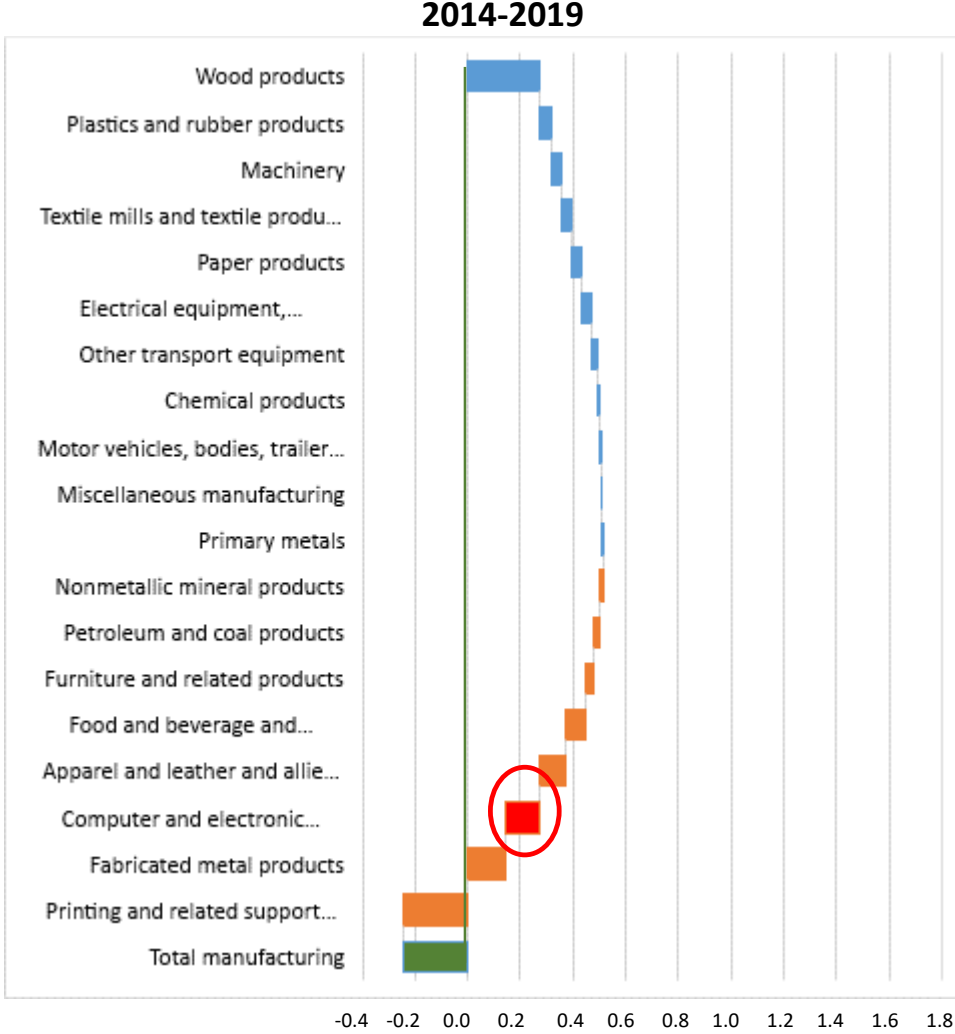
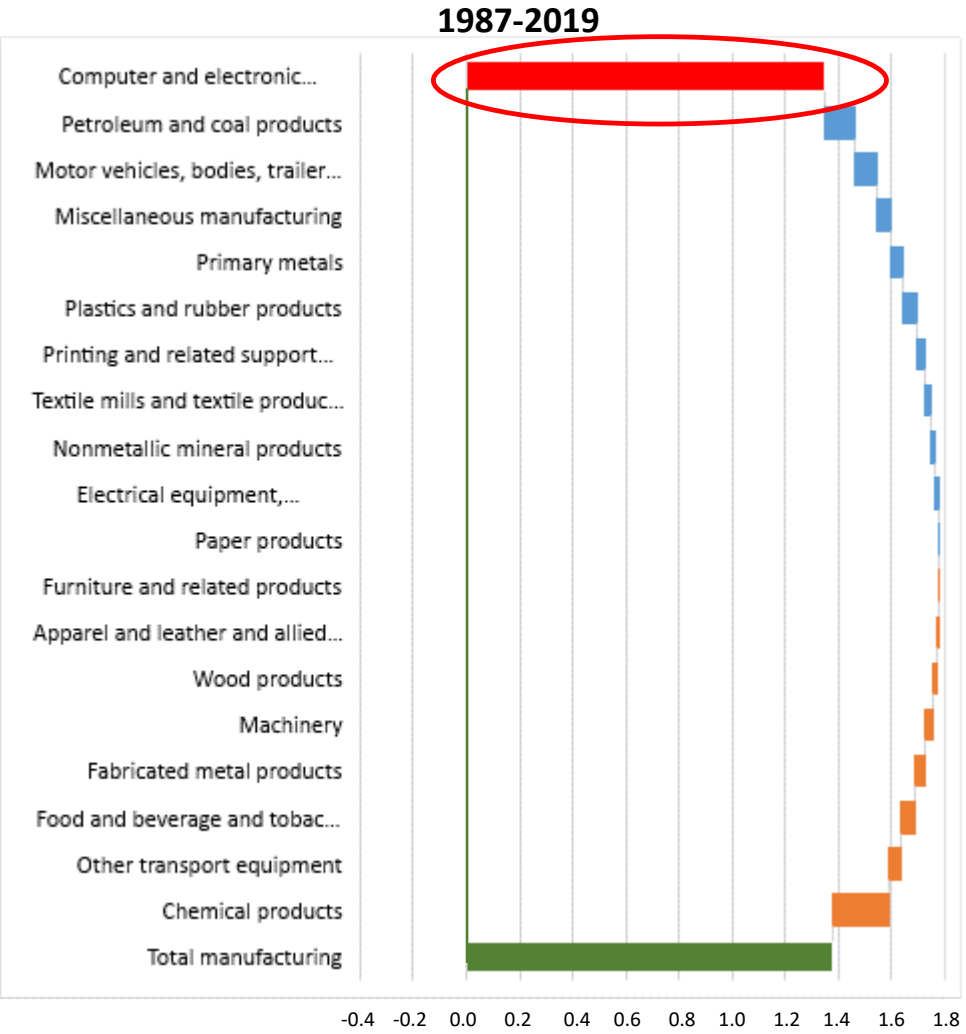
Sector decomposition of growth in value added in the market sector, 1996-2024 (%)



Source: Van Ark, de Vries and Erumban (2021), updated, based on BEA/BLS and Eurostat data.

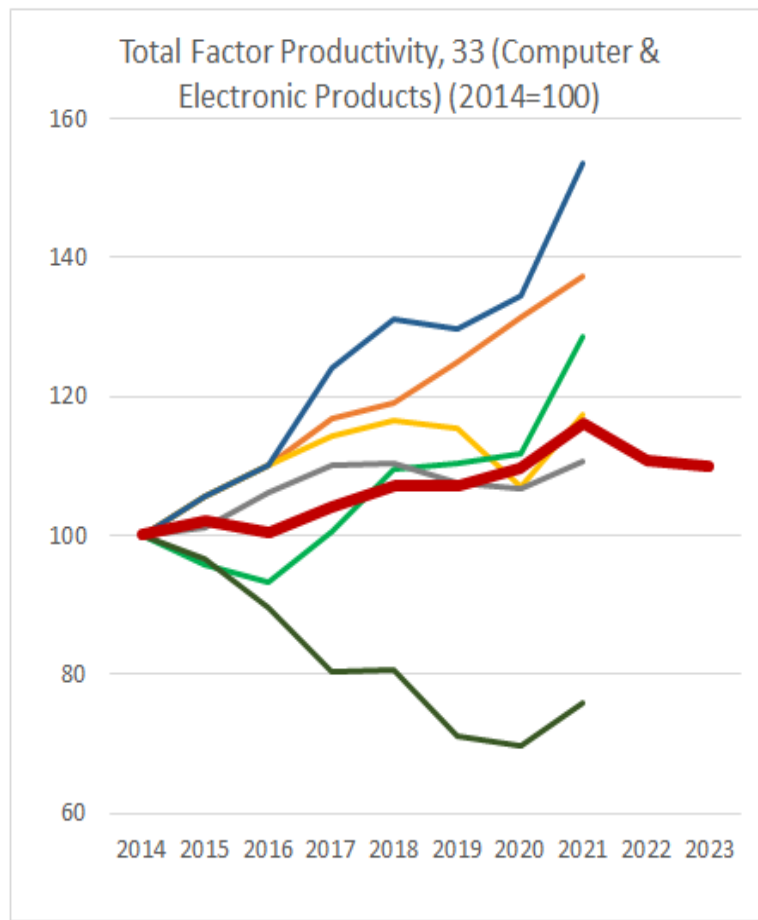
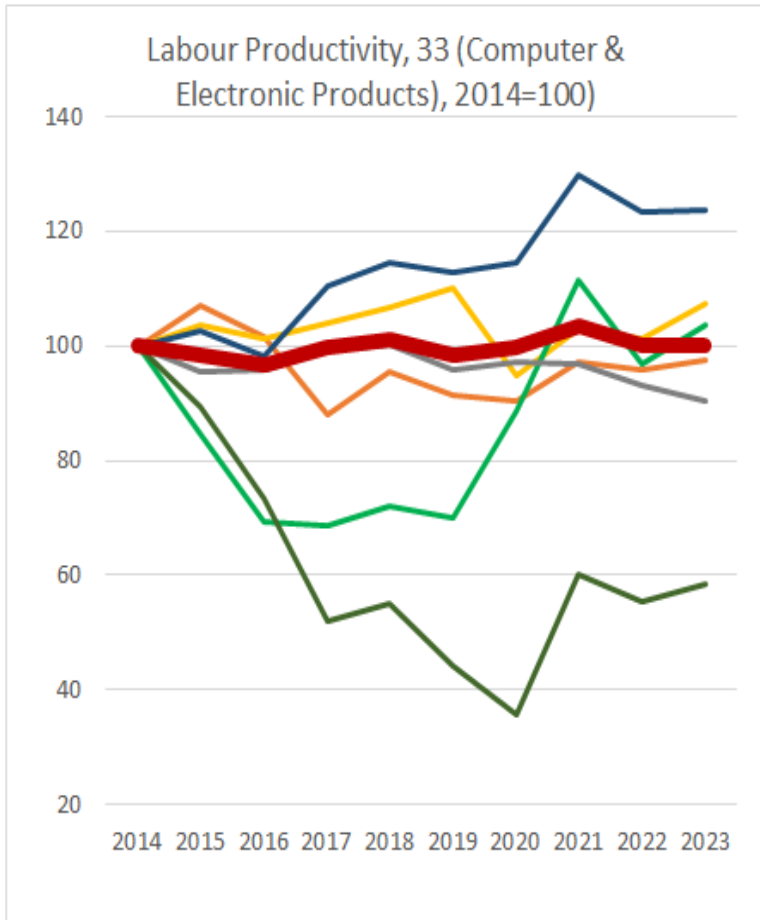


# DIGITAL HARDWARE PRODUCTIVITY GROWTH DRAMATICALLY DECLINED



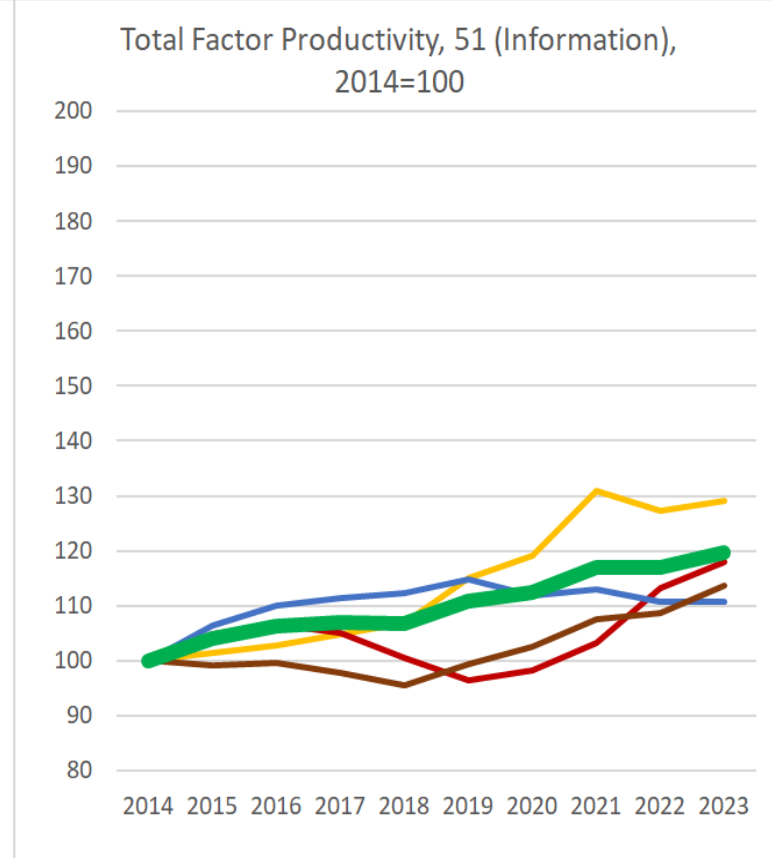
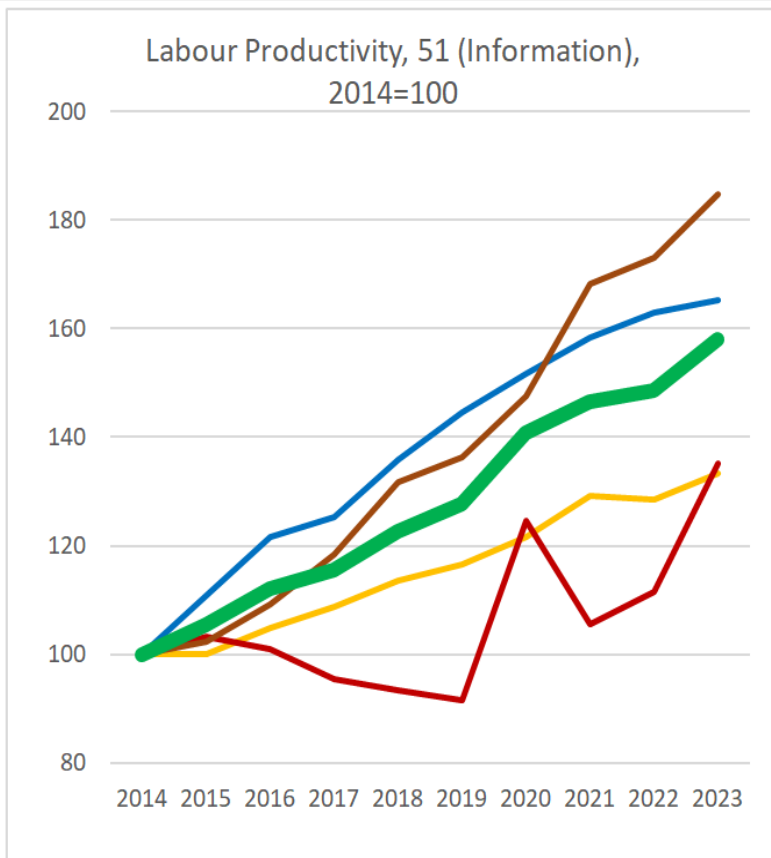
Source: Martin Baily (2020), "Lessons from Past Productivity Research and Implications for the Future, Brookings

# LATEST ESTIMATES FOR DIGITAL HARDWARE SLIGHTLY, BUT NO SIGNS IT CAN LAST



- Computer and peripheral equipment (5.8%)
- Communications equipment (11.4%)
- Audio and video equipment manufacturing (1.4%)
- Semiconductors and other electronic components (29.6%)
- Electronic instruments (51.2%)
- Manufacturing and reproducing magnetic and optical media (0.6%)
- Computer and electronic products (100%)

# PRODUCTIVITY GAINS IN DIGITAL SERVICES ARE MUCH BETTER SUSTAINED, BUT HIGH CAPITAL INTENSITY



- Publishing industries, except internet (includes software) (24.4%)
- Motion picture and sound recording industries (7.3%)
- Broadcasting and telecommunications (35.2%)
- Data processing, internet publishing, and other information services (33.1%)
- Information (100%)

# TIME TO TALK AI

*“Thousands of Cat-Eared Robots Are Waiting Tables in Japan’s Restaurants”*



Source: Bloomberg, <https://www.bloomberg.com/news/features/2025-03-06/thousands-of-cat-eared-robots-are-waiting-tables-in-japan>, downloaded 6-3-25

# A BIRD'S EYE VIEW ON THE PRODUCTIVITY IMPACTS OF AI

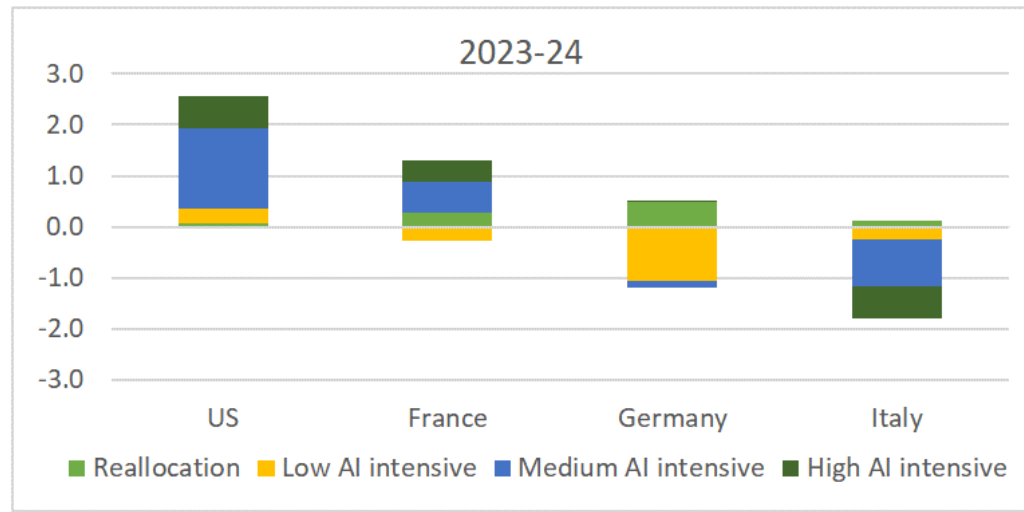
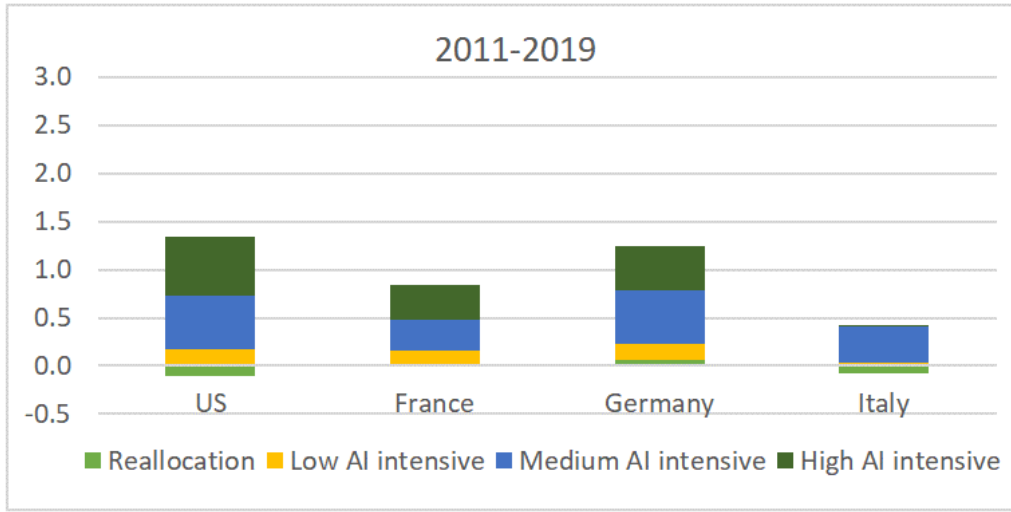
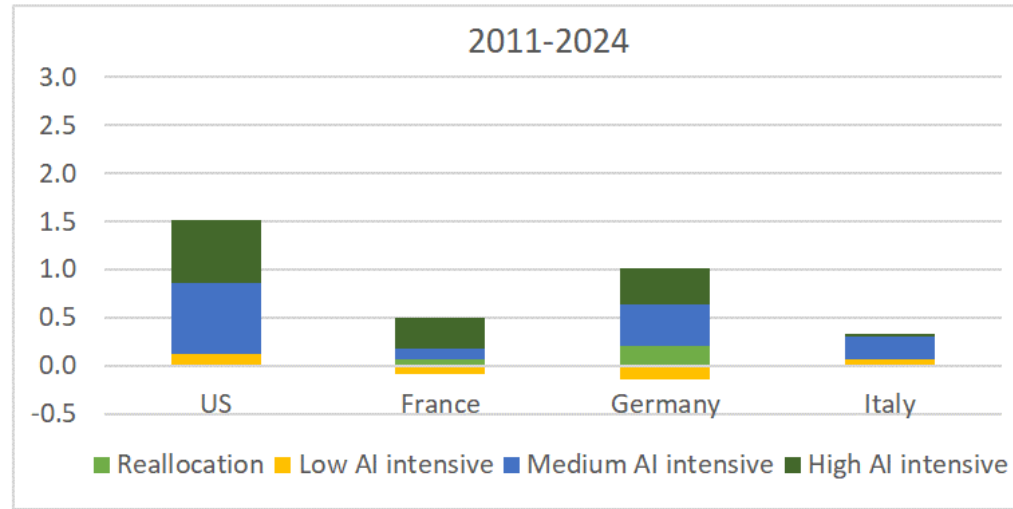
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- Filippucci et al. (2024a) shows large productivity gains for use cases of generative AI:
  - Firm-level productivity gains from pre-Generative AI is comparable to previous digital technologies (up to about 10%)
  - Generative AI seem to show substantially larger productivity benefits, with widely varying magnitudes from 20-50%
- Filippucci et al. (2024b) shows macro-effects of AI to be highly uncertain ranging from 0.55% over 10 years (Acemoglu, 2024) to 2.5-3.5% per year (Brynjolfsson, McKinsey, etc.), depending on assumptions regarding:
  - Micro-level productivity gains and cost-savings
  - Job exposure to AI
  - Firm's adoption rates of AI
  - Ultimately arrives at between 0.25 and 0.6% productivity gains annually, depending on level of adoption, I/O multipliers and uneven effects by industry (Baumol effect)
- Calvino et al. (2024) expanded OECD's original industry taxonomy of digital intensity (as applied in Van Ark et al, 2021) to AI intensity.

ISIC rev.4	Sector denomination	Sectors	Digital intensity	AI intensity
A 01-03	Agriculture, forestry, fishing	Other industry	Below average digital intensive	Low AI intensive
B 05-09	Mining and quarrying	Other industry	Below average digital intensive	Low AI intensive
C 10-12	Food products, beverages and tobacco	Manufacturing	Below average digital intensive	Low AI intensive
C 13-15	Textiles, wearing apparel, leather	Manufacturing	Below average digital intensive	Low AI intensive
C 16-18	Wood and paper products, and printing	Manufacturing	Above average digital intensive	Low AI intensive
C 19	Coke and refined petroleum products	Manufacturing	Below average digital intensive	Low AI intensive
C 20	Chemicals and chemical products	Manufacturing	Below average digital intensive	Medium AI intensive
C 21	Pharmaceutical products	Manufacturing	Below average digital intensive	Medium AI intensive
C 22-23	Rubber and plastics products	Manufacturing	Below average digital intensive	Low AI intensive
C 24-25	Basic metals and fabricated metal products	Manufacturing	Below average digital intensive	Low AI intensive
C 26	Computer, electronic and optical products	Digital Producing	Digital Producing	High AI intensive
C 27	Electrical equipment	Manufacturing	Digital Producing	Medium AI intensive
C 28	Machinery and equipment n.e.c.	Manufacturing	Above average digital intensive	Medium AI intensive
C 29-30	Transport equipment	Manufacturing	Above average digital intensive	Medium AI intensive
C 31-33	Furniture; other manufacturing; repairs of comput	Manufacturing	Above average digital intensive	Medium AI intensive
D 35	Electricity, gas, steam and air cond.	Other industry	Below average digital intensive	Medium AI intensive
E 36-39	Water supply; sewerage, waste management	Other industry	Below average digital intensive	Medium AI intensive
F 41-43	Construction	Other industry	Below average digital intensive	Low AI intensive
G 45-47	Wholesale and retail trade, repair	Market services	Above average digital intensive	Medium AI intensive
H 49-53	Transportation and storage	Market services	Below average digital intensive	Medium AI intensive
I 55-56	Accommodation and food service activities	Market services	Below average digital intensive	Low AI intensive
J 58-60	Publishing, audiovisual and broadcasting	Digital Producing	Digital Producing	High AI intensive
J 61	Telecommunications	Digital Producing	Digital Producing	High AI intensive
J 62-63	IT and other information services	Digital Producing	Digital Producing	High AI intensive
K 64-66	Finance and insurance	Market services	Above average digital intensive	High AI intensive
L 68	Real estate, excl. owner occupied housing*	Market services	Below average digital intensive	Medium AI intensive
M 69-71	Legal and accounting activities, etc.	Market services	Above average digital intensive	High AI intensive
M 72	Scientific research and development	Market services	Above average digital intensive	High AI intensive
M 73-75	Advertising and market research; other business se	Market services	Above average digital intensive	Medium AI intensive
N 77-82	Administrative and support service activities	Market services	Above average digital intensive	Medium AI intensive
O 84	Public administration and defence	Non-Market services	Above average digital intensive	Medium AI intensive
P 85	Education	Non-Market services	Below average digital intensive	Medium AI intensive
Q 86	Human health activities	Market services	Below average digital intensive	Medium AI intensive
Q 87-88	Residential care and social work activities	Market services	Below average digital intensive	Low AI intensive
R 90-93	Arts, entertainment and recreation	Market services	Above average digital intensive	Low AI intensive
S 94-96	Other service activities	Market services	Above average digital intensive	Low AI intensive

Note: Highlighted areas for AI intensity are guesstimates by me. Source: Update from Van Ark, De Vries and Erumban (2021) based on Calvino (2018) and Calvino et al. (2024).

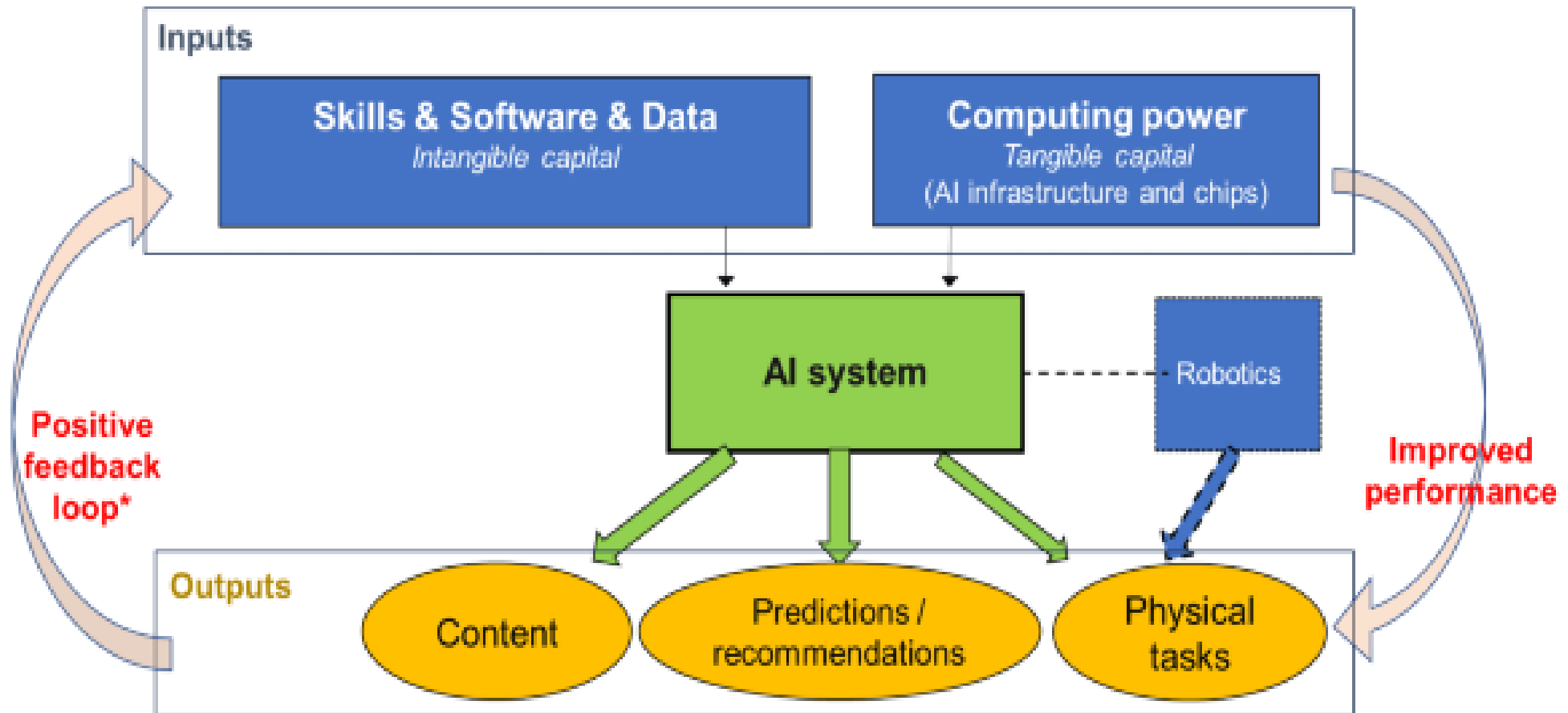
# AI SEEMS TO HAVE BECOME AN IMPORTANT FORCE OF PRODUCTIVITY DIVERGENCE



Source: Decomposition as in Van Ark, de Vries and Erumban (2019), using AI industry taxonomy from Calvino (2024) and computed on BEA/BLS and Eurostat industry data.

# THE PRODUCTION FUNCTION OF AI IS LARGELY AN INTANGIBLES STORY

Figure 1. AI systems in a production function view: inputs and outputs





# EXTENDING INVESTMENT AND GROWTH ANALYSIS TO INCLUDE INTANGIBLE CAPITAL

## Intangible Capital: Broad Categories and Types of Investment

### Digitized Information

- Software
- Databases

Currently included in national accounts GDP

### Innovative Property

- R&D
- Mineral exploration
- Artistic, entertainment, and literary originals
- Attributed designs (industrial)
- Financial product development

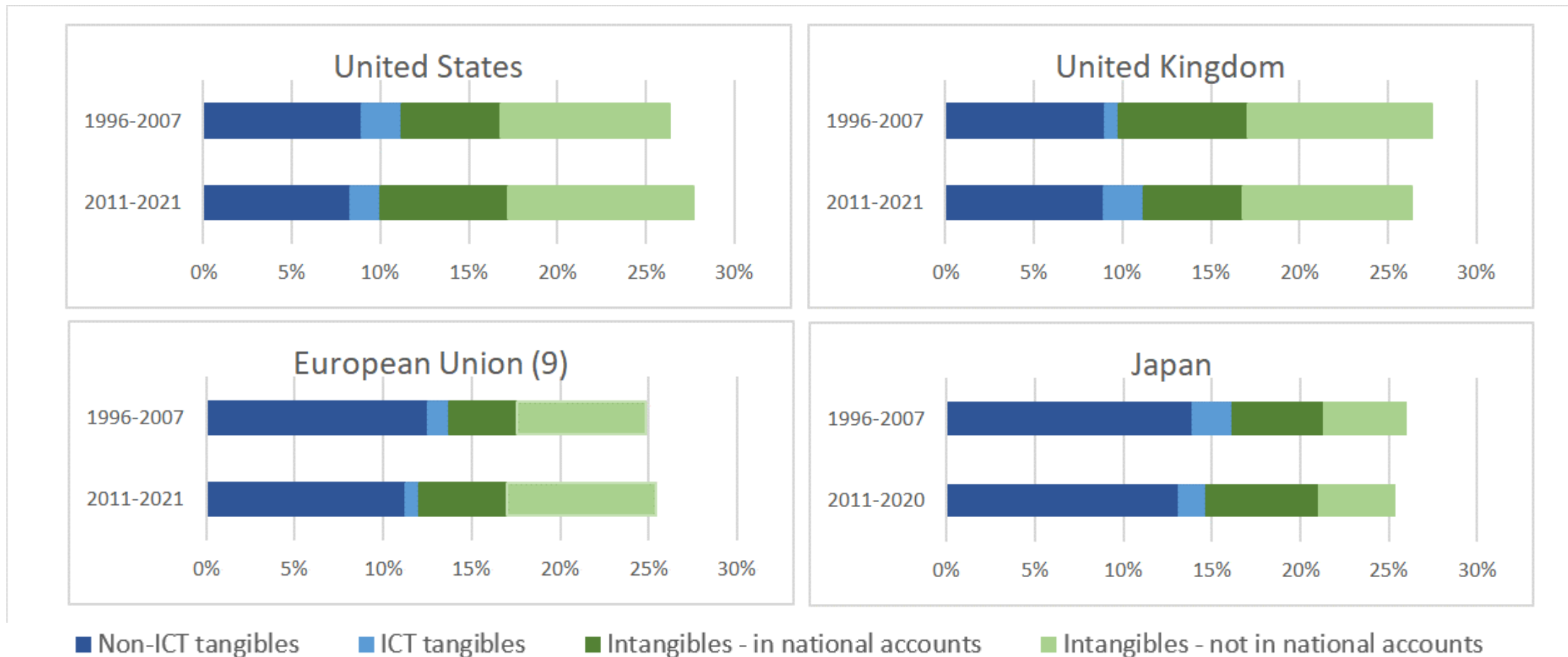
Currently NOT included in national accounts GDP

### Economic Competencies

- Market research and branding
- Operating models, platforms, supply chains, and distribution networks
- Employer-provided training

# DISTRIBUTION OF TANGIBLES AND INTANGIBLES QUITE DIFFERENT BETWEEN REGIONS.

Investment Share in Value Added, Tangibles and Intangibles, Market Economy, 1996-2007 and 2011-2019

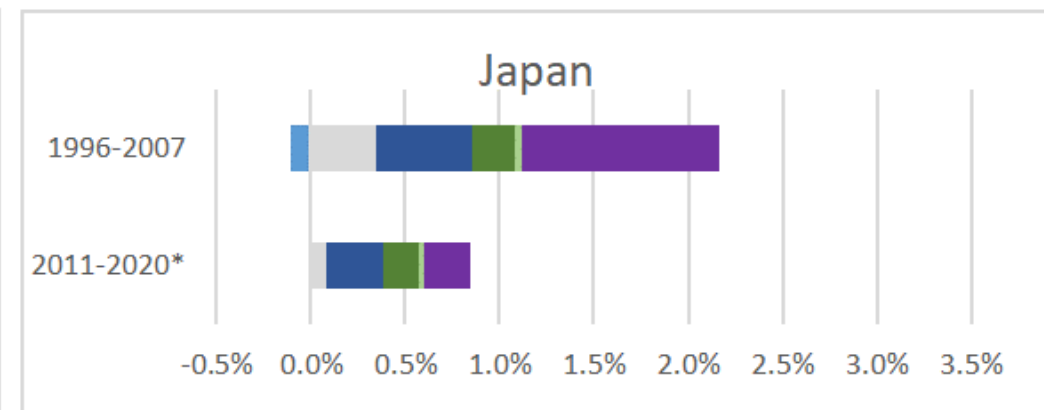
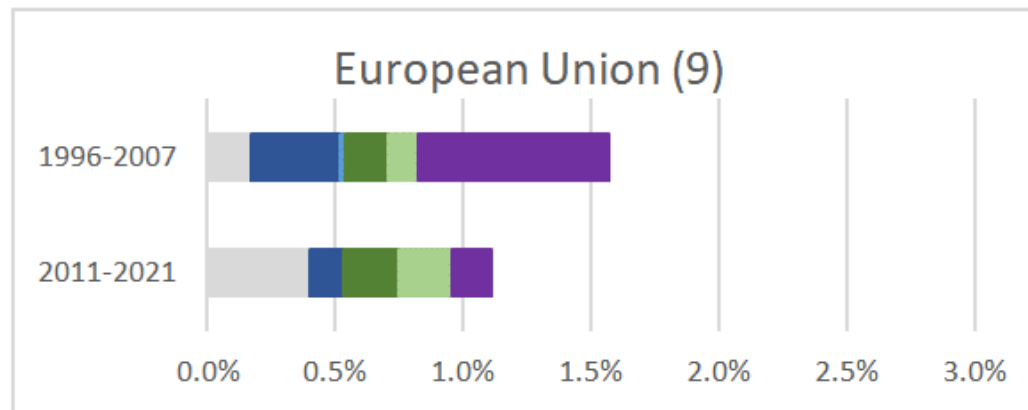
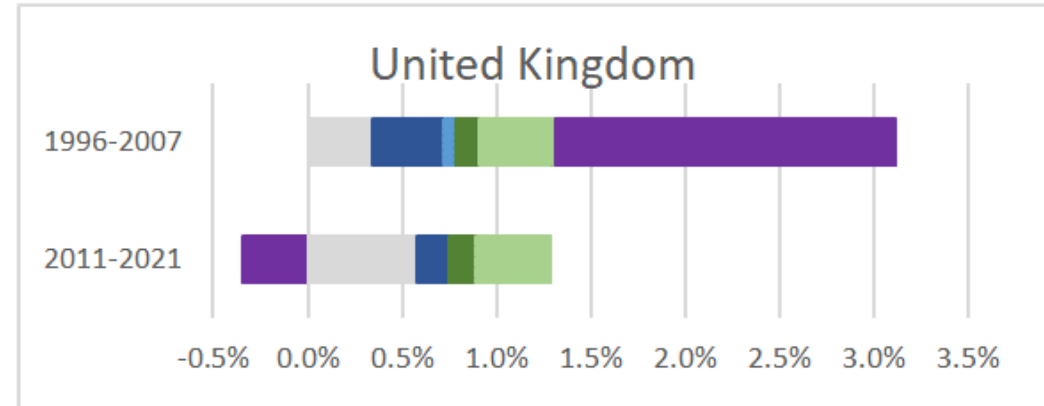
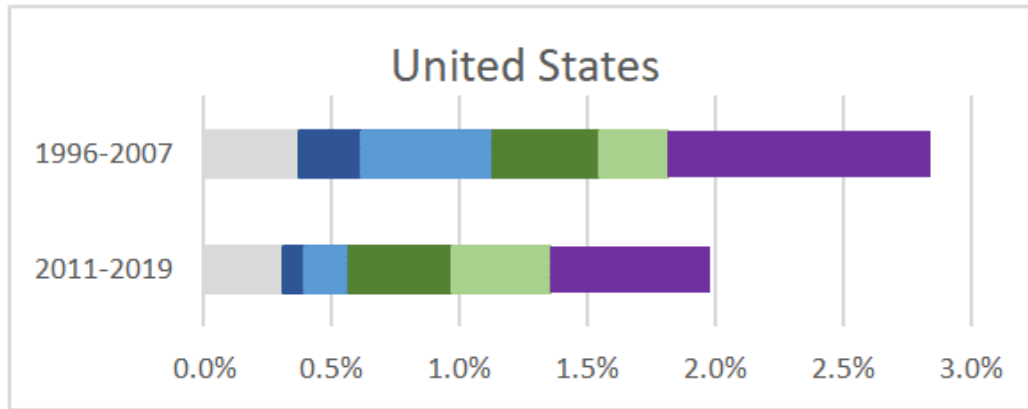


Note: European Union includes Austria, Germany, Denmark, Finland, France, Italy, Netherlands, Spain and Sweden.

Source: Updated from Van Ark et al. (2024), Are Intangibles Running out of Steam, International Productivity Monitor using EUKLEMS, January 2025

# IS PRODUCTIVITY DIVERGENCE AN INVESTMENT OR A TFP STORY?

**Extended Growth Accounting** Decomposition of Labour Productivity, Market Economy, 1996-2007 and 2011-2021\*



Labor composition
  Non-ICT tangible capital deepening
  ICT tangible capital deepening
  Intangibles - technology related
  Intangibles - business innovation related
  Total Factor Productivity

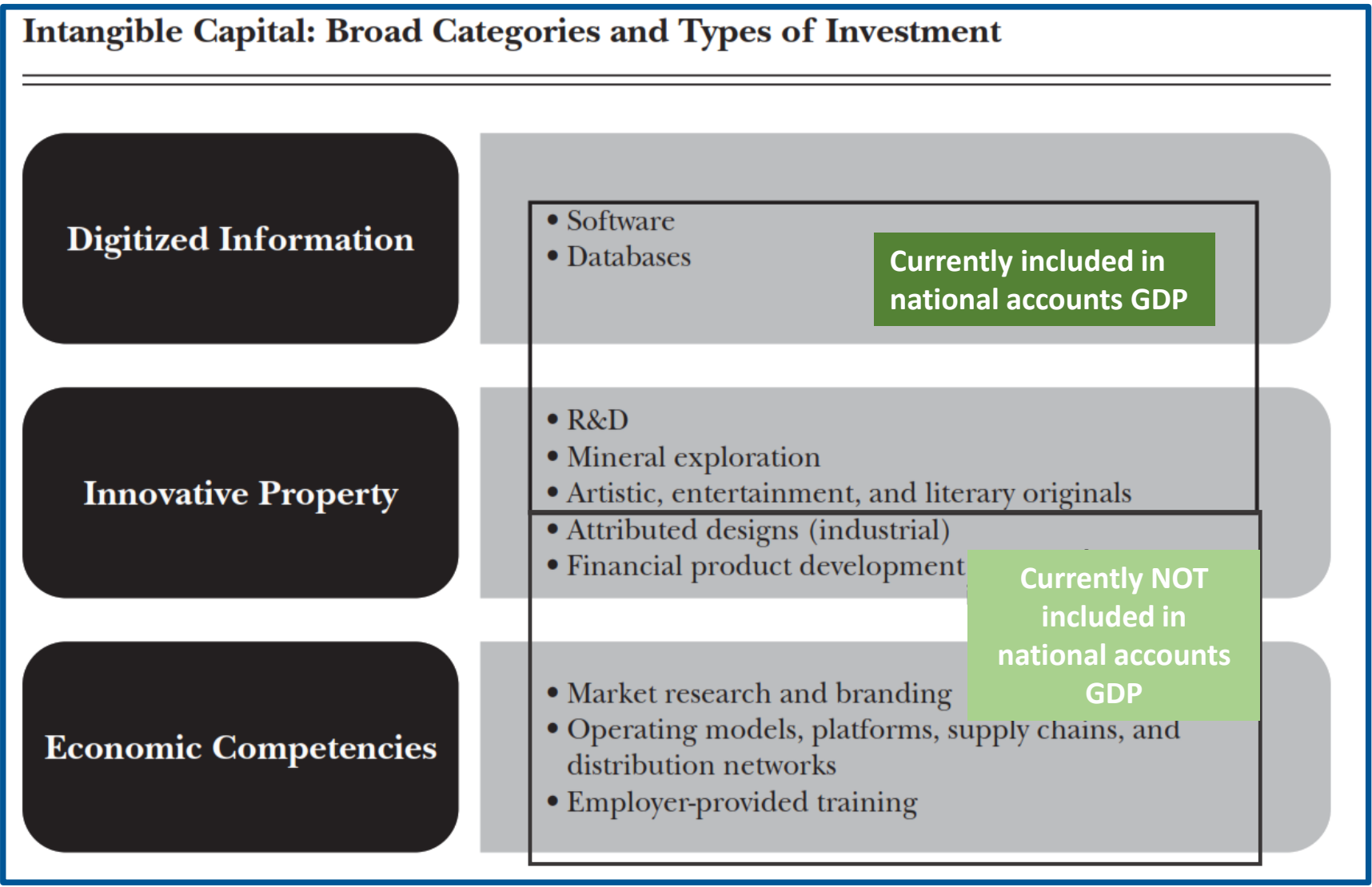
Note: European Union includes Austria, Germany, Denmark, Finland, France, Italy, Netherlands, Spain and Sweden.

Source: Van Ark et al. (2024), Are Intangibles Running out of Steam, The Productivity Institute

# THE DECOMPOSITION OF GROWTH INTO CAPITAL AND TFP REMAINS A THORNY ISSUE DUE TO ENDOGENEITY

- Capital growth, and thus capital deepening are **endogenous** to TFP growth.
- When countries have a relatively low “**steady state**” level of **productivity**, the lack of capital deepening can be overstated as a cause of slow productivity growth when weak TFP growth is the real problem.
- Fernald (2017) and Fernald, Inklaar and Ruzic (2025) partially address the problem by looking at **changes in capital-output ratio** (instead of K/L) as “special influences” that reduce capital to output (e.g. unusual credit constraints or heightened uncertainty):
  - Original decomposition: 
$$\Delta \ln Y_t - \Delta \ln H_t = \alpha_t (\Delta \ln K_t - \Delta \ln H_t) + (1 - \alpha_t) \Delta \ln LC_t + \Delta \ln TFP_t.$$
  - Partial adjustment for endogeneity: 
$$\Delta \ln Y_t - \Delta \ln H_t = \frac{\alpha_t}{1 - \alpha_t} (\Delta \ln K_t - \Delta \ln Y_t) + \Delta \ln LC_t + \frac{\Delta \ln TFP_t}{1 - \alpha_t}.$$
- Extending capital to intangibles may help overcome some of the endogeneity issues, e.g. if it incorporates **capital complementarities** between “technological innovation-related intangibles” (e.g. software) and “business innovation-related intangibles” (e.g. organisational capital) (Van Ark, De Vries and Erumban, 2024; Bounfour et al., 2024).

# BUSINESS INNOVATION-RELATED INTANGIBLES ARE COMPLEMENTARY TO TECHNOLOGY-RELATED INTANGIBLES



Source: based on Corrado et al. (2022)

## OTHER POSSIBLE EXPLANATIONS

*“When you have eliminated the impossible, whatever remains, however improbable, must be the truth”*



# THERE IS NO SILVER BULLET TO RAISE PRODUCTIVITY

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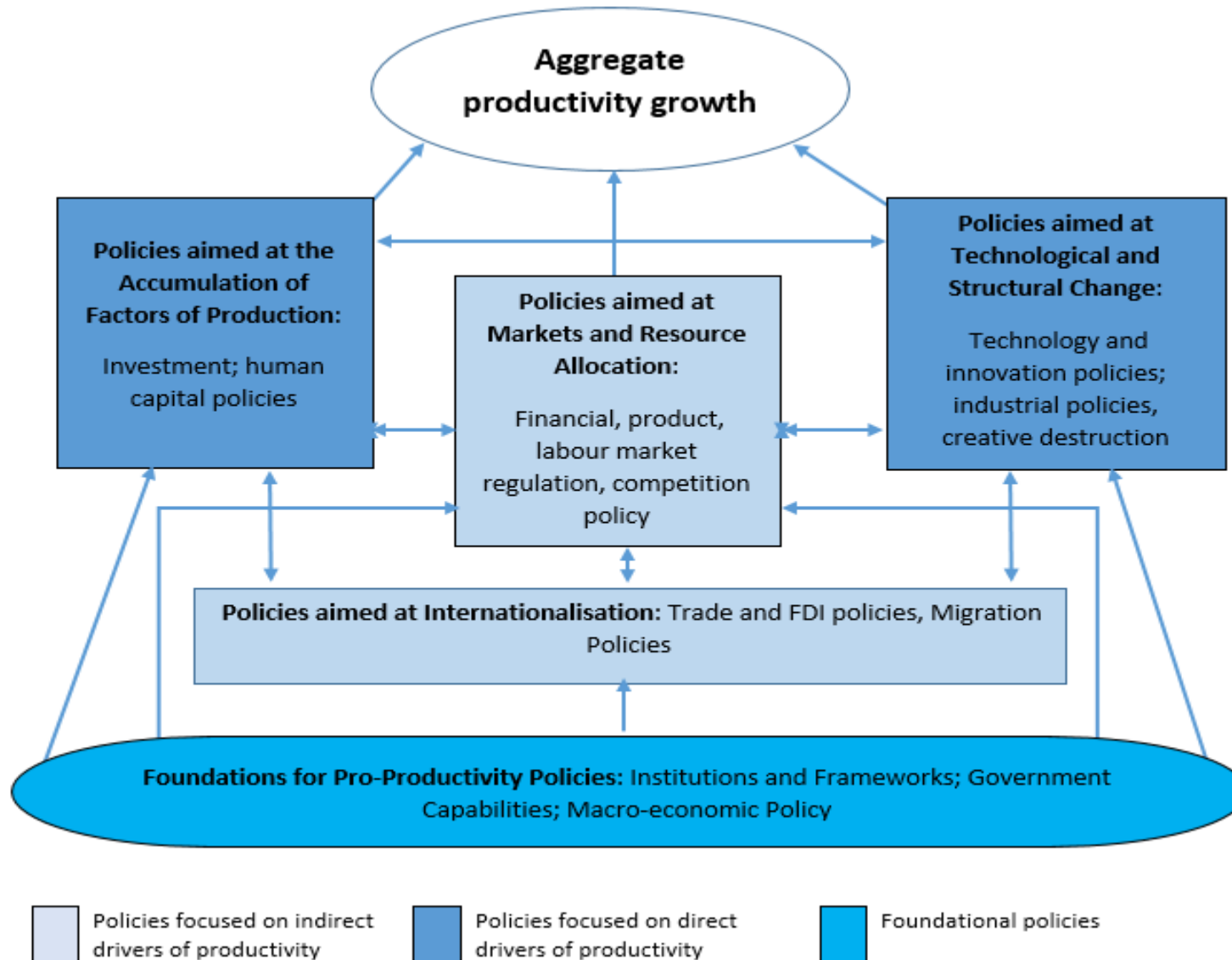
- **Invest and innovation** to tackle the productivity paradox
- **Measurement issues** within and beyond the boundaries of the national accounts
- **Counter-productive policies** excessive regulations, taxes, competition laws, protectionism
- **Supply-side shocks and constraints:**
  - **Short-term:** Supply-side “shocks”, including pandemic, supply chain disruptions, stagflation, political uncertainty
  - **Long-term:** “Constraints” such as end of catch-up potential of emerging markets, demographics (ageing, mobility, labour shortages), climate change
- **Demand-side issues:**
  - **Short-term:** weak productive investment (e.g. aftermath of global financial crisis or interest rate increases), weak consumption (e.g. aftermath of pandemic, inflation and cost of living crisis)
  - **Long-term:** more low-productivity personal and public services (incl. Baumol effect); “forced” public expenditure on climate, defense, etc.

# HOPE FOR A PRODUCTIVITY REVIVAL?

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NEW PROJECT

Source: B. van Ark, K. de Vries, D. Pilat (2023) Are Pro-Productivity Policies Fit for Purpose? Working Paper No. 038, The Productivity Institute  
[\(https://www.productivity.ac.uk/research/are-pro-productivity-policies-fit-for-purpose-productivity-drivers-and-policies-in-g-20-economies/\)](https://www.productivity.ac.uk/research/are-pro-productivity-policies-fit-for-purpose-productivity-drivers-and-policies-in-g-20-economies/)

# SCENARIOS FOR DIFFERENT PRODUCTIVITY REGIMES MAY BE MORE USEFUL THAN FORECASTS OR PROJECTIONS

AREAS OF FOCUS	PRODUCTIVITY GROWTH POTENTIAL	
	<i>SLOW</i>	<i>FAST</i>
PRODUCTIVITY LEVEL "STEADY STATE" HIGH	Diffusion and adoption of technologies to broaden base Leverage demand for high value added activities Increase <b>business dynamism</b>	Focus on <b>technological and structural change</b> . Optimise <b>regulatory framework</b> to stay at frontier (e.g. balance strategic advantage vs. competition)
	Employ <b>underutilized production factors</b> (low working hours, underinvested in critical capital assets); Create <b>absorptive capabilities</b> .	<b>Realise catch-up potential</b> by investing in basic sources of investment (education, infrastructure, business support, etc.) Benefit from <b>trade and FDI</b> .
LOW		

# MAIN CONCLUSIONS

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- **Cyclical effects on productivity** following recovery from pandemic are waning.
- **Structural drivers of productivity** are key – but countries in different “steady states” (US vs. Europe/Japan; Mature vs. Emerging; Emerging between them).
- A focus on **sectors, adoption of new technologies, and (intangible) investment** can help to detect growth differentials.
- **U.S. is mainly a digital services story**, but not clear it will last.
- **Supply side policies** need to be joined up effectively to revive productivity.
- The **role of demand** is often overlooked by productivity researchers.
- Thinking about **scenarios** might be more useful than trying to forecast the future.



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